

ENGLISH

This half term, we will be reading 'Astro Girl' by Ken Wilson-Max and 'Beegu' by Alexis Deacon.

Sentence writing: We will be writing sentences, sequencing them to form short narratives. We will also be editing our writing by re-reading and improving our writing.

Vocabulary, Grammar and Punctuation: Continue to form sentences using a range of punctuation. Understand how the prefix un- changes the meaning of verbs and adjectives.

Reading: Reading and spelling tricky words. Applying phonics knowledge to reading words containing graphemes with more than one pronunciation.

MATHS

Measure –Capacity, Multiplication & Division

- Compare and measure capacity
- Recognise and use technical vocabulary linked to capacity (full, half empty, half full, empty)
- Make and add equal groups using repeated addition
- Multiply by make arrays
- Make doubles
- Divide by grouping
- Divide by sharing

PHONICS

Using the scheme 'Little Wandle', we will be: recapping all previously learnt digraphs and trigraphs from **Phase 2, Phase 3** and **Phase 5** in preparation for the Phonics Screening Check.

We will be recapping the **Phase 5** sounds:
ay (play), a_e (snake), ea (each), e (he)
ie (pie), i_e (time), o (go), o_e (home)
ue (blue and rescue), ew (chew and new), u_e (rude and cute), aw (claw)
ea (head), ir (bird), ou (cloud), oy (toy)
i (tiger), a (paper), ow (snow), u (unicorn)
ph (phone), wh (wheel), ie (shield), g (giant)
ch (school), ch (chef)

SCIENCE

Animals including Humans

- Identify and naming a variety of common animals including fish, amphibians, birds and reptiles
- Identify animals which are herbivores, carnivores and omnivores.
- Recall what an animal must have to be able to survive.



Year 1 Curriculum Map:

Summer 1

MUSIC

Pitch

- Create and perform a two-note and three-note pattern.
- Identify and perform changes in tempo.
- Contribute musical ideas and cooperate within a group.
- Prepare and perform a musical piece.
- Demonstrate a musical understanding of tempo and pitch.

COMPUTING

Maze Explorers

- Understand what instructions are and predict what might happen when they are followed
- Use code to make an object move in a computer program
- Begin to understand a program will not work without correct code

HISTORY

Explorers

- Understand what an explorer is
- Learn about the lives of two important space explorers – Neil Armstrong and Mae Jemison
- Sequence a historical event in chronological order

RE

Christianity: What do Christians learn from stories of Jesus?

- Understand stories of Jesus's life are in the Bible
- Recognise morals from different stories in the Bible
- Understand that Jesus is an important figure for Christians
- Understand that Jesus was depicted as both human and divine.
- Understand how the Easter story shows Jesus as becoming divine.

PE

Dance

- Compose a travelling sequence using a variety of body movements
- Demonstrate musicality when performing body movements
- Perform actions with a partner using unison, mirroring and repeated actions
- Demonstrate control, co-ordination and special awareness

PSHE

Relationships

- Understand that there are different types of families
- Identify what being a good friend means
- Recognise who is special to us and why
- Recognise appropriate ways of physical contact with my peers
- Identify who in the local community we have relationships with

Art

Clay Modelling – Making an alien

- Design an alien
- Experiment with clay techniques (squeezing, rolling, pitching)
- Build an alien with clay
- Add decorations with tools
- Evaluate against success criteria

Key Vocabulary

<u>Maths</u>
measure
compare
capacity
equal
arrays
sharing
grouping

<u>English</u>
word
sentence
suffix
plural
nouns
adjectives
verbs

<u>Science</u>
animal
mammal
herbivore
carnivore
omnivore
amphibian
reptile

<u>Topic</u>
astronaut
explorer
pilot
clay
squeezing
rolling
pinching